Alp Giray Savrum

Full-Stack Software Engineer

Istanbul / Turkey

☑ alp@savrum.com

**** +90 535 642 68 39

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About Me ____

As a full stack software engineer with extensive experience in developing robust web services, e-commerce systems, and custom software solutions, I bring a wealth of expertise to your team. My background spans the banking, fintech, gaming, and e-ticketing industries, showcasing a strong foundation in computer science.

I am dedicated to attention to detail, ensuring that the software we build is not only reliable but also innovative and efficient. My role will be to take responsibility for both the development and growth of the software solutions you envision, turning your ideas into reality.

Experience _____

Savrum Solutions, Freelance Software Engineer

I've founded a software development firm in **Amsterdam**, targeting EU/EEA market; obtained BRP registration in **Utrecht** and created scalable applications, adhering to best practices and industry standards to meet customer needs.

- Delivered a patient information management mobile app and **CRM** to a clinic in The Netherlands, using **MongoDB**, **Express**, **React**, and **React Native**, and **Vue**..
- A sports club information management and performance tracking system in Montreal, using MongoDB, Express and React, benefiting from 3rd party services like Netlify and Cloudflare.
- Various quick tasks for companies using experimental low-cost stacks like AWS Lambda, Cloudflare Pages, Netlify, Vercel and cloud providers like AWS, Google Cloud Platform, Digital Ocean, Hetzner and Azure.
- Worked as a consultant for already-developed projects in React Native, Word-Press and Shopify.

Key Skills: HTML, CSS, JavaScript, Node.js, React,js, React Native, Vue, MongoDB, PostgreSQL, MySQL, Wordpress, PHP, Jira, Azure, GCP, AWS, Cloud Migration, Software Engineering, Cloudflare, Netlify, Vercel

Intertech, A DenizBank Subsidiary, Software Engineer, Project Manger

I worked as a **software engineer** and then promoted to **project manager** position at Turkey's largest bank-ing software contractor company, serving multinational banks and collaborated with 600+ engineers and 50+ product managers.

- Wrote code in .NET, MSSQL and experimented with Azure Enterprise.
- Migrated source codes from **Team Foundation** to **Git** version control systems.
- Wrote customization scripts in **Python** and **Bash** to fulfill customer requests.
- Managed the projects of banks like Standard Chartered and Societe General.
- Managed the projects and feedback loops for fin-tech customers.w
- Wrote Jira JQL queries to increase project management team performance
- Fiddled with **Atlassian** technologies to manage projects better.
- Provided Front-end assistance in React, Vue, MongoDB, Oracle and PostgreSQL
- Developed a AI tool using Python and SciKit to prevent project delivery failures

Key Skills: .NET, Jira, Atlassian, JQL, Python, MSSQL, Azure Enterprise, Oracle, Python, SciKit, Linux, Bash, Back-end Development, Project Management

Amsterdam, NL June 2023 – Present

Istanbul, TR June 2022 – June 2023 1 Year

BUGECE.CO, FrontBack-end Developer, Product Owner

I worked as a **back-end developer** and promoted to **product owner** at the BUGECE, building Turkey's leading nightlife / techno event promotion and e-ticketing platform.

- Developed a back-end with MongoDB, Express, React, and Node.js stack.
- Developed a CI/CD deployment pipeline with AWS CodeDeploy and Elastic Beanstalk.
- Re-designed legacy **MongoDB** database to perform better on high loads.
- Increased efficieny in core-critical systems with **PostgreSQL** and **Redis**.
- Added 3rd party integration reporting tools like **Excel** and **PowerBI**.
- Helped design process of BUGECE App using Figma and Zeplin.
- Wrote a cross platform mobile application front-end using **React Native** and **Expo**.
- Built a boilerplate for mobile applications benefiting TypeScript.

Key Skills: Node.js, Express.js, React, React Native, Expo, MongoDB, PostgreSQL, Figma, AWS, Redis, Mobile App Development, Back-end Development

Gram Games, Game Developer/Tester

I worked as a **game developer** and **tester** at the Gram Games, developing and testing games for Turkey's 2nd largest mobile game stuido around pre-acquisition by Zynga.

- Helped development of 10+ games in **Unity3D** and **C#** and **Entitas** framework.
- Published a mobile game in **AppStore** and **Google Play Store**.
- Worked in-game analytics implementation of **Google Analytics**.
- Worked in data collection team to optimize **AdMob** revenue streams.

Key Skills: Unity3D, C#, Entitas Framework, Google Play Store, AppStore, Mobile Publishing, AdMob, Google Analytics

Istanbul, TR June 2016 – August 2016 Summer Intern

Istanbul, TR

3 Year, 9 Months

March 2018 - Dec 2021

Education _

BSc. Bahcesehir University (BAU), Software Engineering

I've studied Software Engineering with finance elective courses and have been an active member of **AI**, **Blockchain** and **Cyber Secuirty** community.

- **BAU BlockchainIST Student Initiative:** Co-founded the initiative to build a community around practical applications if **blockchain** technology.
- **BAU Applied AI:** Co-founded the student club to develop real time applications benefiting **AI** technologies.
- BAU Cyber Security Assc.: Founded a team of 14 cyber secuirty enthusiasts practicing various Cyber Security activities.

Projects _

Corrino, High-performance 3D Seat Selection Engine

• I've engineered a Web-GL based solution for seating plan modelling and selection.

• Used ThreeJS, GLSL, WebGL

The Kelam, A Machine Learning Based "Turkish" Word Synthesizer

 Me and my teammate have developed a Machine Learning based word synthesizer using Turkish dictionary.

Used Python, Keras, Tensorflow, React, FastApi

EŠ Events, Commission-Free E-Ticketing Startup

• I've developed a competitive e-ticketing suite for event organizers in Turkey where they can get paid to their bank account instantly by selling tickets.

• Used MongoDB, React, React Native, Preact and Node.js.

2018 - 2022

2024

2023

2023

Coupon Master 3D 2022

- I've managed a team of 5 game developers to develop a mobile game where player cuts newspaper coupons to buy furnitures to their home.
- Used Unity3D and C#

Adisyon, A COVID-19 Safe QR-Code Menu for Restaurants Startup

2020

- Developed a simple ordering and menu viewing platform for restaruants during pandemic.
- Used MongoDB, React, Preact and Node.js

Technologies ____

Back-end Development: Node.js, JavaScript, TypeScript, Go, Python, Django

Frontend Development: React, Vue, jQuery, HTML/CSS/JS

Mobile Development: React Native, Expo **Data Science:** Jupyter, SciKit, Tensor- Flow

Game Development: ThreeJS, PixiJS, Unity3D, Cocos2D **Reverse Engineering:** IDA, JADX, Burp, Wireshark

Operating Systems: Ubuntu, Debian, Amazon Linux, CentOS, FreeBSD, Raspbian

Virtualization: Docker, VMWare, Prox-mox

Other Engineering & Hobby: C, C++, Rust, ESP32 Embedded

Spoken Languages _

Turkish: Mother language

English: Professional and Academic competency **Dutch:** Basic level of understanding and writing **German:** Basic level of understanding and writing

Non-Tech Me

I'm a music enthusiast ocassionaly playing piano, drums and Hammond B3.

I'm occasionally sailing in Istanbul, has a sailboat racer license and can be your main sail guy

I've been an indie game developer since I stareted my carreer still developing games as form of exercise.

I'm occasionaly traveling with Interrail, and I have solid international contacts within NGOs and business fields.

I'm a cold blooded engineer, who has good communication skills, status evaluation and problem solving capability.

Volunteer Experience _____

Rotary Club International

June 2022 - Present

 I'm serving as International Relations & Services Committee President at Istanbul Adalar Rotaract Club - Rotary District 2420

Lions Clubs International

June 2022 - Present

 I'm serving as International Relations & Services Committee President at Istanbul Ahenk Leo Club - Lions District 118-Y

References

Interech / DenizBank: Özge Göcmen, Head of Clients Projects Management in

BUGECE.CO: Alihan Gençoğlu, Co-Founder **in Gram Games:** Derin Yarsuvat, Game Designer **in**